

BOUNTY-HUNTERS 3

Player Name: _____
 Name: _____
 Race: _____
 Gender: _____ Age: _____
 Guild: _____ LP: _____
 €: _____



HP Remaining

Armor: _____

Mass: _____

LEVEL(max)

(current)

--

--

Bash: _____

Edged: _____

Heat: _____

Projectile: _____

BODY

	level 1	level 2	level 3	level 4	level 5	level 6	
	X						+ _____

Hit Points

6						
---	--	--	--	--	--	--

 + _____

CHARISMA

	level 1	level 2	level 3	level 4	level 5	level 6	
	X						+ _____

Karma

0						
---	--	--	--	--	--	--

 + _____

INTELLIGENCE

	level 1	level 2	level 3	level 4	level 5	level 6	
	X						+ _____

Willpower

1						
---	--	--	--	--	--	--

 + _____

DEXTERITY

	level 1	level 2	level 3	level 4	level 5	level 6	
	X						+ _____

Action Points

2						
---	--	--	--	--	--	--

 + _____

REACTION

	level 1	level 2	level 3	level 4	level 5	level 6	
	X						+ _____

Initiative

0						
---	--	--	--	--	--	--

 + _____

SPECIES ABILITIES

CYBERNETICS

SOCIAL SKILLS

	4 LP level 1	8 LP level 2	12 LP level 3	16 LP level 4	24 LP level 5	30 LP level 6	
ACADEMICS							+ _____
GAME & GAMBLE							+ _____
LINGUISTICS							+ _____
PERFORMANCE & EMPATHY							+ _____
STREET-SMARTS							+ _____

FIREARMS SKILLS

	level 1	level 2	level 3	level 4	level 5	level 6	
DEMOLITIONS							+ _____
GUNNERY							+ _____
PISTOLS & SIDEARMS							+ _____
RIFLES & CARBINES							+ _____

OPERATION SKILLS

	level 1	level 2	level 3	level 4	level 5	level 6	
BUILD & REPAIR							+ _____
COMPUTERS & HACKING							+ _____
DRIVE & PILOT							+ _____
MEDICINE							+ _____
LOCK-PICK							+ _____

MUSCLE SKILLS

	level 1	level 2	level 3	level 4	level 5	level 6	
ATHLETICS							+ _____
BRAWL & MARTIAL ARTS							+ _____
MELEE							+ _____
PICK-POCKET							+ _____
STEALTH							+ _____

Total HP: _____

PSYCHIC POWERS

- TELEPATHY
- TELEKINESIS
- ELECTROKINESIS
- PYROKINESIS
- PHASING
- REGENERATION

8 LP level 1	16 LP level 2	24 LP level 3	32 LP level 4	48 LP level 5	60 LP level 6	+ _____
						+ _____
						+ _____
						+ _____
						+ _____
						+ _____

CHARACTER HISTORY

Place of birth, ever move?

Any information about your parents?

How was your childhood?

Your 1st Priority Skills, where/how were they learned?

What is it about your last priority skills that makes it difficult for you to exercise them?

Why did you choose to bounty-hunt?

EQUIPMENT

	Item	Quantity	Mass
Body 0-1 <input type="checkbox"/>	_____	_____	_____
Body 2 <input type="checkbox"/>	_____	_____	_____
Body 3 <input type="checkbox"/>	_____	_____	_____
Body 4 <input type="checkbox"/>	_____	_____	_____
Body 5 <input type="checkbox"/>	_____	_____	_____
Body + <input type="checkbox"/>	_____	_____	_____

WEAPONS

Mass: _____ Damage: _____ Type: _____ Range: _____ Ammo: _____	AP Ready: <input type="checkbox"/> Aim/Fire: <input type="checkbox"/> Reload: <input type="checkbox"/> Clip: _____	Special _____ _____ _____
Mass: _____ Damage: _____ Type: _____ Range: _____ Ammo: _____	AP Ready: <input type="checkbox"/> Aim/Fire: <input type="checkbox"/> Reload: <input type="checkbox"/> Clip: _____	Special _____ _____ _____
Mass: _____ Damage: _____ Type: _____ Range: _____ Ammo: _____	AP Ready: <input type="checkbox"/> Aim/Fire: <input type="checkbox"/> Reload: <input type="checkbox"/> Clip: _____	Special _____ _____ _____